

SOUTH CENTRAL OHIO CHILDREN'S BIBLE QUIZZING

Scorekeepers Guidelines

Blue Level - One Point Scoring System (1 point for each correct answer)

1. You will have two score sheets per church (one for each round).
2. Put your name at the TOP of the score sheet.
3. You will be keeping score on two teams, one to your right and one to your left.
4. Ensure that the right team name is on the top of each score sheet for each round.
5. Ensure quizzers are seated in the order listed on the score sheet for their team.

Blue Level – Team Formation

1. Team consists of: Five quizzers OR four quizzers + ghost. Ghost assigned 14 pts (70%) per round.
2. Teams may be formed from multiple churches as needed, if desired.

Blue Level - Qualifying for Bonus

- Five member team may miss up to a total of five questions in each set of five questions (1-5, 6-10, 11-15, 16-20).
- A four member ghost team may miss up to a total of four questions in each set of the five questions.
- If as a team, the five-member team misses six or more questions, they do NOT qualify for bonus.
- Likewise a four-member ghost team that misses five or more questions, does NOT qualify for bonus.

Blue Level - Bonus Questions

- Each scorekeeper will have a copy of the **bonus questions and church name sign**.
- Please avoid going to a quizzer from your own church.
- Standing quizzer (cannot change mind) will answer the bonus question to you **word for word**.
- Scorekeepers will be asked to display the 'Church Name' sign for those who gave the correct answer.

Blue Level – Challenge

- Only the team coach may challenge a question.
- The team coach may call a time out to challenge a question immediately.
- OR The team coach may challenge during the coach's pause.
- To challenge a question the team coach notifies the quiz master of the challenge.
 - The team coach is then allowed to present the challenge to the judges.
 - Once the team coach presents their challenge reason and supporting scripture the coach returns to their seat.
 - The panel of judges then researches discusses and decides whether to accept the challenge or not.
 - If the challenge is accepted the quiz master decides to ask another question or give the point to everyone.
- Each church is allowed one challenge per quiz event.

Blue & Red Level – Time Outs

- Only the team coach may call for a time out.
- The length of the time out is at the discretion of the quiz master based on the situation.
- Each church is allowed one time out per quiz round.

Red Level - One Point Scoring System (1 point for each correct answer)

1. You will have two score sheets per church (one for each round).
2. Put your name at the TOP of the score sheet.
3. You will be keeping score on two groups of individuals, one to your right and one to your left.
4. Ensure that the right team name is on the top of each score sheet for each round.
5. Ensure quizzers are seated in the order listed on the score sheet for their team.
6. There are no challenges allowed for the red level quizzing.

Tallying of Score sheets

- The two scorekeepers need to reconcile their score sheets BEFORE turning ALL copies into the tally keepers.
- If scores do not match please discuss and work out between the two score keepers.
 - If any doubt, always give the quizzer the benefit of the doubt.
- **If quizzer gets a Perfect Round, mark score sheet by quizzer's name with a ★.**
- Record your quizzers' scores on your summary sheet before turning score sheets in.
 - After the end of the second round please total your summary sheet.
 - Notify each quizzer of the level they achieved for awards.
- JUDGES will be stationed in all aisles to collect score sheets at the end of each round and will take to tally keepers.

Award Levels:

Gold All Stars	Perfect Day	Blue- 40	Red-30
Gold	90% - 99%	36-39	27-29
Silver	80% - 89%	32-35	24-26
Bronze	0% - 79%	0-31	0-23

South Central Ohio –Score Sheet Example
NAME

Round #1

Five member Team:	1	2	3	4	5	6	7	8	9	10	Total
Suzi Que	1	1	0	1	1	1	1	1	0	0	7
Joe Brown	1	0	1	0	1	0	0	1	0	1	5
Kelly Green	1	1	1	1	1	1	0	1	1	1	9
Bob Builder	1	1	0	1	1	1	1	0	1	1	8
Billy Goat	1	1	1	1	0	1	1	1	1	1	9
Team Bonus					1					X	1
Running Score	5	9	12	16	21	25	28	32	35	39	39
Extra Quizzer	1	0	1	1	0	1	1	1	1	1	8

Round #1											
GHOST Team Example	1	2	3	4	5	6	7	8	9	10	Total
Kris Kringle	1	0	0	0	1	1	1	1	1	0	6
Dora Explorer	1	1	1	1	1	1	1	1	1	1	10
Mickey Mouse	1	1	0	1	1	1	0	1	0	1	7
Barbie Doll	1	1	1	1	1	1	1	1	0	0	8
GHOST -70% or 14 pts											14
Team Bonus					1					X	1
Running Score	4	7	9	12	17	21	24	28	30	32	46